



Teacher: ♠ Roger ♠	Number of Sts: 10	Week: Unit 10C
TA: Camille	Location: GP Fl. 2 Rm. 10	Date: 23/11/19, Sat.
Class: CH05 V	Book & Unit: More 2 - Unit 10C	Time: 1:50- 3:30

**Before class prep:**

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|---|--|
| <input type="checkbox"/> Review lesson plan                                       | <input type="checkbox"/> Bring CK01 playing cards  |
| <input type="checkbox"/> Make and bring maps for, <i>Where am I going?</i> game   |  |
| <input type="checkbox"/> Bring typed paragraphs for, <i>Race, Read, and Reply</i> | <input type="checkbox"/> Bring Jeopardy game sheet |

**Resources Needed:**

- Markers
- Flashcards
- Box

Time	Stage	Method of achieving objectives	I.P.
1:50	Entrance	<p>Hello:</p> <ul style="list-style-type: none"> <li>• Ask the st's name and how they are to get names on the board</li> </ul> <p><i>To Tell the Truth:</i></p> <ul style="list-style-type: none"> <li>• Bring 3 sts to the front of the class and give each a slip of paper that either says, <b>Tell the truth</b> or <b>Lie</b></li> <li>• The liar must always lie, and the others must always tell the truth</li> <li>• The other sts in the class must ask the sts questions, that they must all answer</li> <li>• After three questions the sts can start to guess who's the liar</li> </ul>	T-Sts,St
2:00	Warmer	<p>Finish the Story:</p> <ul style="list-style-type: none"> <li>• Give each student a card from the CK01 playing cards set</li> <li>• The start a story with the line; <b>One day, long long ago (student name) got lost in the forest.</b></li> <li>• Each student must then add a line to the story and include the object on their card.</li> <li>• Sentences cannot begin with <b>and, but, because</b></li> <li>• Draw the story out on the board as the students tell it</li> </ul>	T-Sts,St-st
2:10	Book Work	<p>Listening:</p> <ul style="list-style-type: none"> <li>• <b>Act. 1 pg. 100</b></li> </ul> <p>Reading:</p> <ul style="list-style-type: none"> <li>• <b>Act. 3 pg 101</b></li> </ul>	T-Sts,St-st

2:35	Pres. Practice	<p><i>Where am I going?:</i></p> <ul style="list-style-type: none"> <li>• Review places on <b>pg. 96</b></li> <li>• Give each st a map with various places and 6 starting locations</li> <li>• One st rolls the die to select a starting location, the other pulls a location from a hat and keeps it a secret</li> <li>• The second st must then guide the first st to the location</li> <li>• The first st needs to guess where they are going</li> </ul>	T- Sts,St-st
2:50	Break	Let the sts go for a 10 min break	T-Sts,St
3:00	Pres. Practice	<p>Race, Read, and Reply:</p> <ul style="list-style-type: none"> <li>• Post a copy of a story on each side of the classroom</li> <li>• Call 2 students up and ask them a question</li> <li>• The sts must race to opposite sides of the room to quickly read the story and find the answer to the question asked, then run back and give the correct answer</li> <li>• The students must <i>BUZZ</i> in to answer the question</li> </ul>	T- Sts,St-st
3:15	Pres. Practice	<p>Jeopardy:</p> <ul style="list-style-type: none"> <li>• Separate the class into 2 teams</li> <li>• Draw a Jeopardy Game board on the white board</li> <li>• Bring up 2 students to sit on baby chairs,</li> <li>• After a question is selected and the clue read, the students must <i>BUZZ</i> in to give an answer</li> <li>• If neither student knows the answer, their teammates can help them</li> </ul>	T- Sts,St-st
3:30	Exit Drill	Say goodbye to the sts	T-Sts,St

Class notes: